MEMORANDUM

April 17, 2008

TO: Augusta County Board of Supervisors

FROM: Patrick J. Coffield, County Administrator

SUBJECT: STAFF BRIEFING, MONDAY, APRIL 21, 2008, 1:30 p.m.

Board Meeting Room, Government Center, Verona, VA

ITEM NO. DESCRIPTION

COMMUNITY FITNESS CHALLENGE AWARD

S/B-01 **1:30 p.m.** ROADS

A) Report by VDOT

B) Corridor Study Updates:

a. Frontier Drive

b. Richmond Road/Route 250

C) Secondary Road Six-Year Plan Revisions

D) VDOT FY2009-2014 Six-Year Improvement Program (Interstate

and Primary)

S/B-02 PARKS AND RECREATION MATCHING GRANT - WILSON

ATHLETIC BOOSTERS

Discuss (a) recommendation of Parks and Recreation Commission to award a grant in an amount not to exceed \$34,725 for upgrading existing softball/youth baseball game field and construction of new softball/youth baseball practice field with backstop; and (b) approval of

grant agreement.

Funding Source: Wayne Recreation Account #80000-8027-34

S/B-03 HABITAT FOR HUMANITY

Discuss donation in an amount not to exceed \$17,210 for two sewer

and water connections in the Pastures District .

Funding Source: Pastures Infrastructure #80000-8014-51 \$17,210

S/B-04 FIRE FLOW

Discuss proposed revisions to Fire Flow policy.

S/B-05 ORDINANCE REVIEW PROJECT

Staff update on Ordinance Review Project.

S/B-06

PLANNING COMMISSION ITEMS

- County of Augusta, Public Use Overlay, located on the north side of Augusta Springs Road (Route 811) just west of the intersection with Kunkle Tanyard Road (Route 859) in Augusta Springs (Pastures District).
- 2. Edenbrook, Preliminary Plat, containing 24 lots zoned Rural Residential located on the south side of Ladd Road (Route 631) just west of the intersection of Ladd Road (Route 631) and Bel-Grene Drive (Route 1090) (South River District).
- 3. Ordinances to Amend the Code of the County of Augusta, Virginia, Relating to Adult Businesses.

S/B-07

MATTERS TO BE PRESENTED BY THE BOARD

S/B-08

MATTERS TO BE PRESENTED BY STAFF

S/B-09

CLOSED SESSION

VIEWINGS

1. County of Augusta property

H4-21sb1.08